

Jumping Restarting Automata

Qichao Wang, Yongming Li

College of Computer Science
Shaanxi Normal University
Xi'an 710119, China

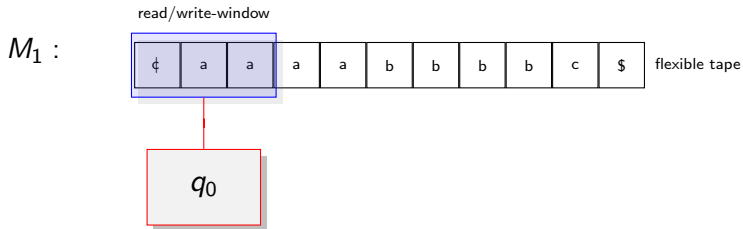
10th Workshop on Non-Classical Models of Automata and Applications

August 21-22, 2018, Košice, Slovakia

Outline

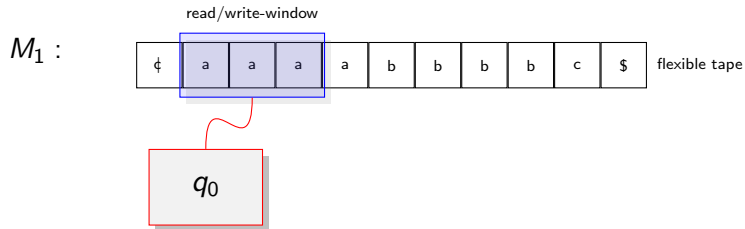
- 1 Restarting Automata
- 2 Jumping Restarting Automata
- 3 Fast Jumping Restarting Automata
- 4 Monotone Fast Jumping Restarting Automata
- 5 Conclusions

Restarting Automata (RRWW-Automata)



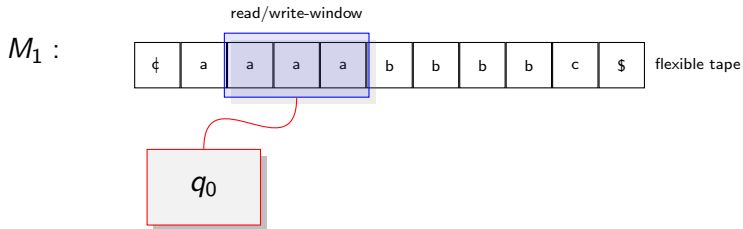
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



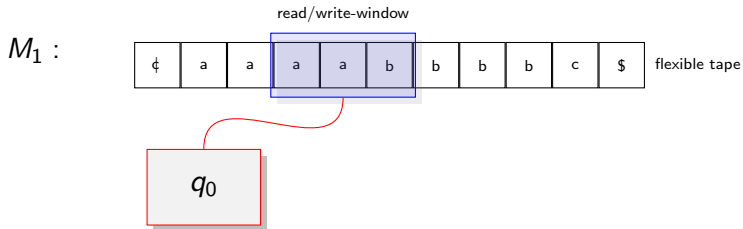
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



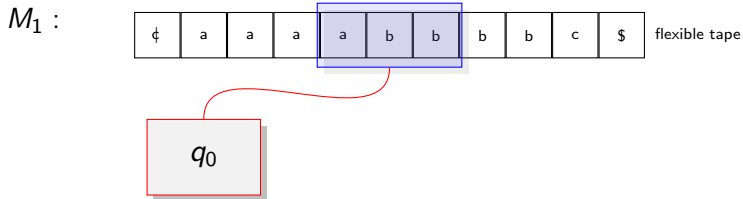
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



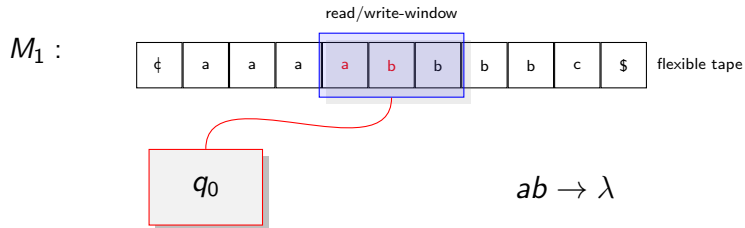
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



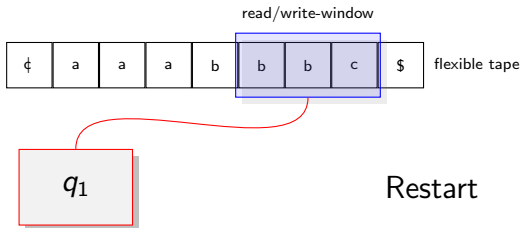
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



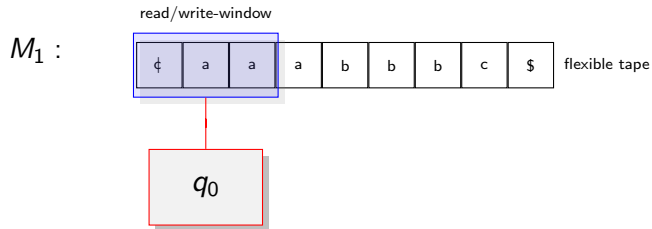
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)

 $M_1 :$


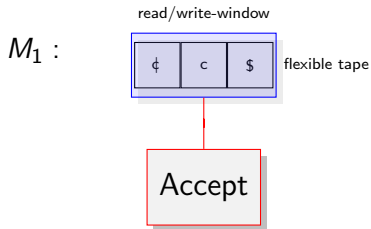
$$\blacksquare L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$$

Restarting Automata (RRWW-Automata)



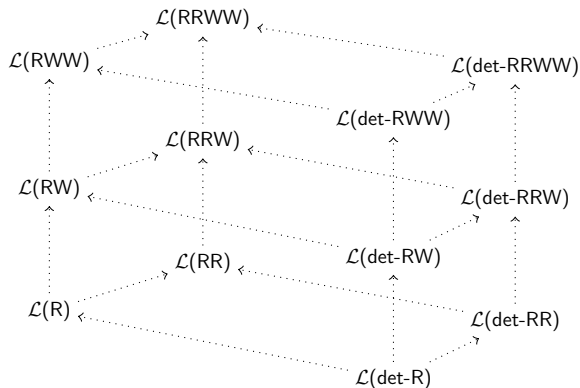
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Restarting Automata (RRWW-Automata)



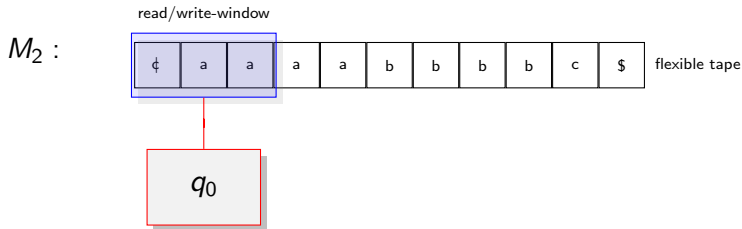
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Overview



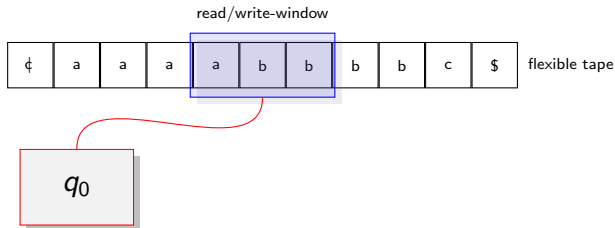
[Otto, 2006]

Jumping Restarting Automata (JRRWW-Automata)



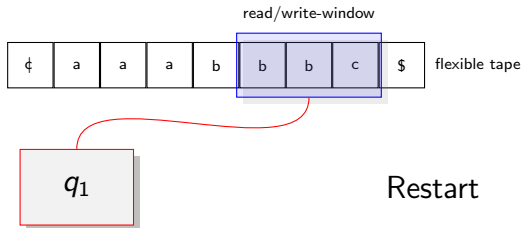
■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Jumping Restarting Automata (JRRWW-Automata)

 $M_2 :$


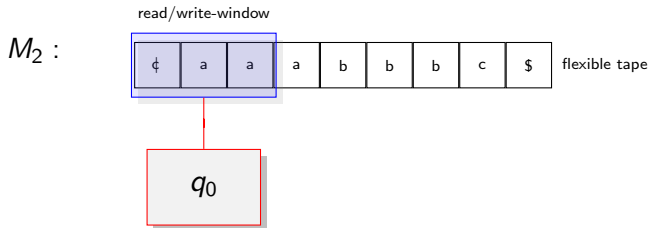
$$\blacksquare L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$$

Jumping Restarting Automata (JRRWW-Automata)

 $M_2 :$


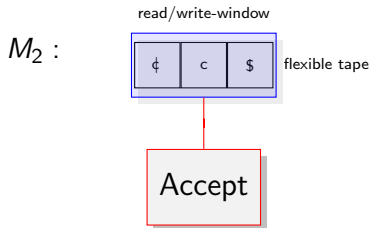
$$\blacksquare L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$$

Jumping Restarting Automata (JRRWW-Automata)



■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Jumping Restarting Automata (JRRWW-Automata)



■ $L(M_1) = \{ a^n b^n c \mid n \geq 0 \}.$

Results

Lemma 1

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(JX) \subseteq \mathcal{L}(X)$.

Results

Lemma 1

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(JX) \subseteq \mathcal{L}(X)$.

Lemma 2

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(X) \subseteq \mathcal{L}(JX)$.

Results

Lemma 1

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(JX) \subseteq \mathcal{L}(X)$.

Lemma 2

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(X) \subseteq \mathcal{L}(JX)$.

Proof Idea

Use a read/write window of size $k + 1$ in order to ensure that in each jump-right step, the automaton moves exactly one position.

Results

Lemma 1

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(JX) \subseteq \mathcal{L}(X)$.

Lemma 2

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(X) \subseteq \mathcal{L}(JX)$.

Proof Idea

Use a read/write window of size $k + 1$ in order to ensure that in each jump-right step, the automaton moves exactly one position.

Theorem 3

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(JX) = \mathcal{L}(X)$.

Definition 4

A jumping restarting automaton M is called a *fast jumping restarting automaton*, if in each cycle (or tail computation), M performs at most one jump-right step before a rewrite step (or accept). For the types with RR, there exists a constant $c \in \mathbb{N}$, such that after rewriting the automaton M is allowed to execute at most c jump-right steps.

Here we use the prefix FJ to denote the types of fast jumping restarting automata.

Definition 4

A jumping restarting automaton M is called a *fast jumping restarting automaton*, if in each cycle (or tail computation), M performs at most one jump-right step before a rewrite step (or accept). For the types with RR, there exists a constant $c \in \mathbb{N}$, such that after rewriting the automaton M is allowed to execute at most c jump-right steps.

Here we use the prefix FJ to denote the types of fast jumping restarting automata.

Corollary 5

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$, $\mathcal{L}(\text{FJ}X) \subseteq \mathcal{L}(X)$.

Recognizing Growing Context-Sensitive Languages (GCSL)

Theorem 6

$\text{GCSL} \subseteq \mathcal{L}(\text{FJRWW})$.

Recognizing Growing Context-Sensitive Languages (GCSL)

Theorem 6

$\text{GCSL} \subseteq \mathcal{L}(\text{FJWW})$.

Proof Idea

- The language class GCSL is characterized by length-reducing *two-pushdown automata* (TPDA for short). [Niemann, Otto, 2005]
- Construct an FJWW-automaton simulating TPDA.

Recognizing Growing Context-Sensitive Languages (GCSL)

Theorem 6

$\text{GCSL} \subseteq \mathcal{L}(\text{FJWW})$.

Proof Idea

- The language class GCSL is characterized by length-reducing *two-pushdown automata* (TPDA for short). [Niemann, Otto, 2005]
- Construct an FJWW-automaton simulating TPDA.

Z_0	first pushdown	second pushdown	Z_0
-------	----------------	-----------------	-------

Recognizing Growing Context-Sensitive Languages (GCSL)

Theorem 6

$\text{GCSL} \subseteq \mathcal{L}(\text{FJRW})$.

Proof Idea

- The language class GCSL is characterized by length-reducing *two-pushdown automata* (TPDA for short). [Niemann, Otto, 2005]
- Construct an FJRW-automaton simulating TPDA.

Lemma 7

Let $L_{GI} = \{ w \# w^R \# w \mid w \in \{a, b\}^* \} \notin \text{GCSL}$. $L_{GI} \in \mathcal{L}(\text{FJRRW})$.

Recognizing Growing Context-Sensitive Languages (GCSL)

Theorem 6

$\text{GCSL} \subseteq \mathcal{L}(\text{FJRW})$.

Proof Idea

- The language class GCSL is characterized by length-reducing *two-pushdown automata* (TPDA for short). [Niemann, Otto, 2005]
- Construct an FJRW-automaton simulating TPDA.

Lemma 7

Let $L_{GI} = \{ w \# w^R \# w \mid w \in \{a, b\}^* \} \notin \text{GCSL}$. $L_{GI} \in \mathcal{L}(\text{FJRRW})$.

Theorem 8

$\text{GCSL} \subsetneq \mathcal{L}(\text{FJRRW})$.

Recognizing Church-Rosser Languages (CRL)

Theorem 9

$$\begin{aligned}
 \text{CRL} &= \mathcal{L}(\text{det-FJRW}) = \mathcal{L}(\text{det-FJRRW}) \\
 &= \mathcal{L}(\text{det-JRW}) = \mathcal{L}(\text{det-JRRW}) \\
 &= \mathcal{L}(\text{det-RW}) = \mathcal{L}(\text{det-RRW}).
 \end{aligned}$$

Proof Idea

- The language class CRL is characterized by deterministic length-reducing TPDAs. [Niemann, Otto, 2005]
- Use the same simulation technique as in the proof of Theorem 6.

Variants without Auxiliary Symbols

Definition 10

$$L_0 = \{ a^i c a^j b^l \mid i, j, l \geq 0, i + j = l \} \\ \cup \{ a^i d a^j b^l \mid i, j, l \geq 0, 2(i + j) = l \}.$$

Note that L_0 is deterministic context-free.

Variants without Auxiliary Symbols

Definition 10

$$L_0 = \{ a^i c a^j b^l \mid i, j, l \geq 0, i + j = l \} \\ \cup \{ a^i d a^j b^l \mid i, j, l \geq 0, 2(i + j) = l \}.$$

Note that L_0 is deterministic context-free.

Lemma 11

$L_0 \notin \mathcal{L}(\text{FJRRW})$.

Variants without Auxiliary Symbols

Definition 10

$$L_0 = \{ a^i c a^j b^l \mid i, j, l \geq 0, i + j = l \} \\ \cup \{ a^i d a^j b^l \mid i, j, l \geq 0, 2(i + j) = l \}.$$

Note that L_0 is deterministic context-free.

Lemma 11

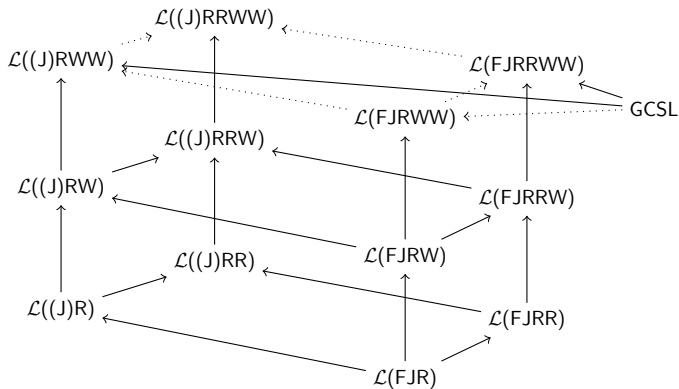
$L_0 \notin \mathcal{L}(\text{FJRRW})$.

Theorem 12

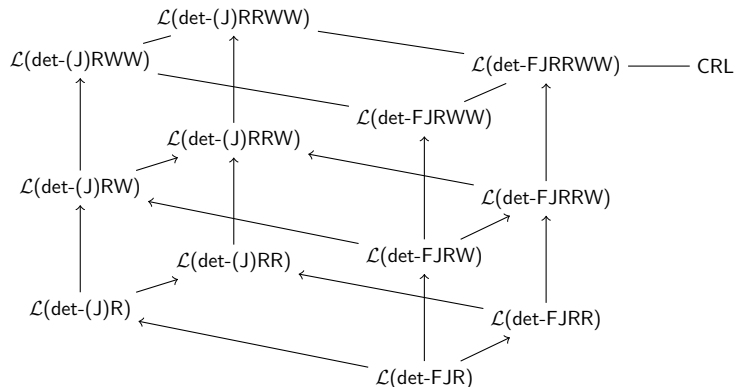
For each type $X \in \{R, RR, RW, RRW\}$,

- (1) $\mathcal{L}(\text{FJX}) \subsetneq \mathcal{L}(\text{JX})$,
- (2) $\mathcal{L}(\text{det-FJX}) \subsetneq \mathcal{L}(\text{det-JX})$.

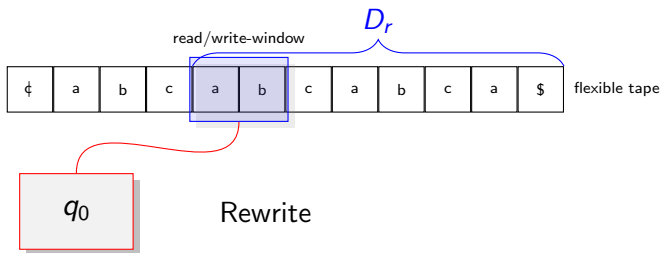
Taxonomy of Nondeterministic Variants



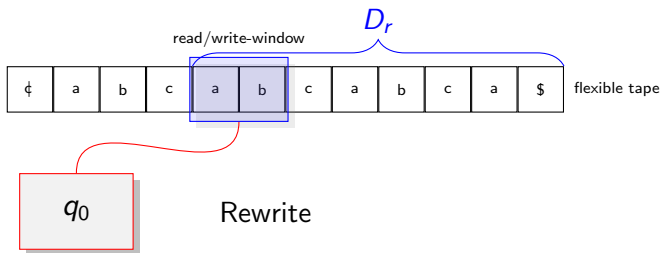
Taxonomy of Deterministic Variants



Monotone Restarting Automata



Monotone Restarting Automata



$$D_r(C_1) \geq D_r(C_2) \geq \dots \geq D_r(C_n)$$

Results

Lemma 13

$$\mathcal{L}(\text{mon-RWW}) \subseteq \mathcal{L}(\text{mon-FJRW}).$$

Results

Lemma 13

$$\mathcal{L}(\text{mon-RWW}) \subseteq \mathcal{L}(\text{mon-FJRW}).$$

Proof Idea

- Because of the monotony the right distance does not increase from one rewrite step to the next.
- Use the same simulation technique as in the proof of Theorem 6.

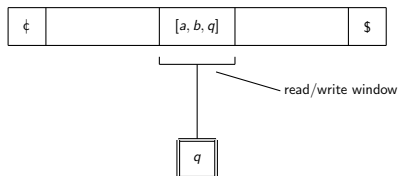
Results

Lemma 13

$$\mathcal{L}(\text{mon-RWW}) \subseteq \mathcal{L}(\text{mon-FJRW}).$$

Proof Idea

- Because of the monotony the right distance does not increase from one rewrite step to the next.
- Use the same simulation technique as in the proof of Theorem 6.



Results

Lemma 13

$$\mathcal{L}(\text{mon-RWW}) \subseteq \mathcal{L}(\text{mon-FJRW}).$$

Proof Idea

- Because of the monotony the right distance does not increase from one rewrite step to the next.
- Use the same simulation technique as in the proof of Theorem 6.

Theorem 14

$$\begin{aligned} \text{CFL} &= \mathcal{L}(\text{mon-FJRW}) = \mathcal{L}(\text{mon-FJRRW}) \\ &= \mathcal{L}(\text{mon-JRW}) = \mathcal{L}(\text{mon-JRRW}) \\ &= \mathcal{L}(\text{mon-RW}) = \mathcal{L}(\text{mon-RRW}). \end{aligned}$$

Results (Conti.)

Theorem 15

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$,

$$\begin{aligned} \text{DCFL} &= \mathcal{L}(\text{det-mon-FJRW}) = \mathcal{L}(\text{det-mon-FJRRWW}) \\ &= \mathcal{L}(\text{det-mon-X}) = \mathcal{L}(\text{det-mon-JX}). \end{aligned}$$

Results (Conti.)

Theorem 15

For each type $X \in \{R, RR, RW, RRW, RWW, RRWW\}$,

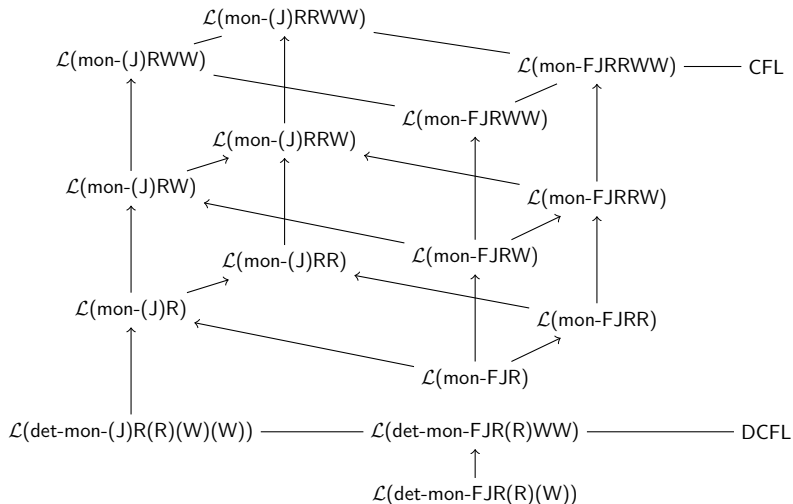
$$\begin{aligned} \text{DCFL} &= \mathcal{L}(\text{det-mon-FJRW}) = \mathcal{L}(\text{det-mon-FJRRWW}) \\ &= \mathcal{L}(\text{det-mon-X}) = \mathcal{L}(\text{det-mon-JX}). \end{aligned}$$

Theorem 16

For each type $X \in \{R, RR, RW, RRW\}$,

- (1) $\mathcal{L}(\text{mon-FJX}) \subsetneq \mathcal{L}(\text{mon-JX}),$
- (2) $\mathcal{L}(\text{det-mon-FJX}) \subsetneq \mathcal{L}(\text{det-mon-JR}).$

Taxonomy of Monotone Variants



Open Problems

- It is still open whether the inclusion $\text{GCSL} \subseteq \mathcal{L}(\text{FJRWW})$ is proper.
- It remains to derive a characterization of the classes of languages that are computed by the fast jumping restarting automata without auxiliary symbols.
- The inclusion relation between the class REG and the class of languages that are computed by these automata without auxiliary symbols is still unknown.